



3D Commerce delivers

but production is challenging



Expensive to create and Scale

Difficult to Optimize and Ingest

Slow to render online and **Insecure**

Limited ability to *Distribute* and *Repurpose*

The world's first immersive OS

An Al aided platform to create, manage, display and analyze 3D projects for agencies











Trusted by











logitech (1









Retail.

Marketing.

Tech.



Leading The Khronos group EMEA outreach















































Content production

Create 3D models at scale, without ever sacrificing quality



Description:

Convert as little as a single image into a high-fidelity 3D model for any use case

Input data:

Images, scans or CADs

Output data:

Hyper realistic 3D model

Creation time:

30 min – 3 days







Use cases - Augmented Reality (AR)

Visualize products inside customers' homes



Description:

One of the most advance visualizations methods to date proven to increase purchase intent and lower returns.

Computability:

Any device and OS.

Key features:

Animation QR and desktop support Multiple 3D models manipulation in a single file







Use cases - Virtual try-on (VTO)

Gamify customer experiences with Virtual try-on

Description:

Bring products closer to your customers, using advanced tracking virtual try-on algorithms.

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Compatibility:

Any device and OS – Shoes, Watches, Eyewear. App only - Shoes, Watches, Eyewear, Tops, Bags, Jewelry.



Live link



Live link



Use cases - Digital studio (model shots)

Reduce your *carbon*footprint by digitizing the photoshoot process



Description:

Use your 3D models to reduce visualization costs while replacing pollutive real life photoshoot

Input data:

3D models

Output:

High fidelity 2D product renders

Creation time:





Use cases - Digital studio (animation)

Expand *visual engagement* by digitizing video production



Description:

Use your 3D models to reduce visualization costs while replacing pollutive real life photoshoot

Input data:

3D models

Output:

High fidelity 2D product renders

Creation time:







Use cases - Digital studio (style shots)

Imagine your products in new ways by digitizing the photoshoot process



Description:

Use your 3D models to reduce visualization costs while replacing pollutive real life photoshoot

Input data: 3D models

Output:

High fidelity 2D product renders

Creation time:



Use cases - 360 viewer

Deliver *high fidelity* 360 spins to show off your products



Description:

Use your 3D models to reduce visualization costs while replacing pollutive real life photoshoot

Input data:

3D models

Output:

High fidelity 2D product renders

Creation time:





<u>Use cases - Promotional video</u>

A high-end *digital* studio at your fingertips



Description:

Use your 3D models to reduce visualization costs while replacing pollutive real life photoshoot

Input data: 3D models

Output:

High fidelity 2D product renders

Creation time:









3D/AR Ads



Metaverse



XR content Syndication



Marketing - 3D/AR ads

Immersive advertising through social and online platforms

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Description:

Increase CTR and improve your CAC / marketing ROI by using the most advanced ad units

Input data: 3D models

Output: 3D/AR immersive ads

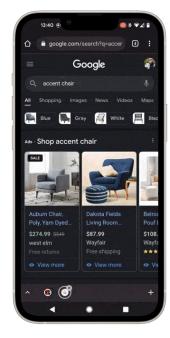
















Marketiong - Metaverse

Repurpose your 3D content to engage with your customers in any environment



Description:

Convert and upload your 3D content into any environment your customers spend time in and prevent market share loss.

Computability:

Full compatibility to any use case, viewer, metaverse, naming convention, 3D model hierarchy, file size/type etc.























Marketing - XR content Syndication

Deliver the best use experience *outside* of your online assets



Description:

Upload your immersive content to the world's largest marketplaces, including Amazon.com (exclusive) to deliver the best UX while improving your sales metrics.





