## **COMMON**•**GROUND**

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CommonGround – The future of remote human interactions

CommonGround is developing the future of remote human interactions. As the world moves towards spatial computing, one where the user experiences a fully immersive 3 dimensional world; where users can interact with 3D objects and venues, enjoy 3D audio, utilize emerging XR wearables and holographic displays, and play more immersive and compelling 3D games, CommonGround is leading the way.

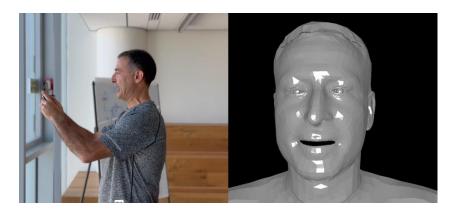
CommonGround's HumanAI tech platform closes the gap between face-to-face and remote interactions that we increasingly rely on every day for business, personal, entertainment, games etc. We accomplish this by building a software-only, 3D meeting experience that is better than real life by combining highly-realistic, digital-human avatars with an interactive multi-user communication platform. CommonGround's platform can operate on any end-user environment including smartphones, tablets, computers, and XR headsets.

CommonGround collaborates with hardware and software developers, to incorporate its HumanAI platform into their end-user solutions. Applications include:

- Video conferencing, communication, collaboration
- Gaming
- eSports
- Generative Al
- Creator economy
- Virtual events
- Virtual communities
- eCommerce
- eHealth

The CommonGround team is highly experienced having built several media communication companies whose products have served hundred of millions of satisfied users and resulted in multiple IPOs, M&As, and Emmy awards.

CommonGround avatar creation and re-enactment using a standard smartphone:







https://vimeo.com/809117005/e4d0956a8a